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**Entymal****Attribute Dice:** 12D**DEXTERITY** 2D/4D**KNOWLEDGE** 1D/2D**MECHANICAL** 1D/3D**PERCEPTION** 1D/4D**STRENGTH** 2D/4D**TECHNICAL** 1D/3D**Special Abilities:**

*Natural Body Armor:* The natural toughness of the Entymals' chitinous exoskeleton gives them +2 against physical attacks.

*Gliding:* Under normal gravity conditions, Entymals can glide down approximately 60 to 100 meters, depending on wind conditions and available landing places. An Entymal needs at least 20 feet of flat surface to come to a running stop after a full glide.

*Technical Aptitude:* At the time of character creation only, the character gets 2D for every 1D placed in *astrogation*, *capital ship piloting* or *space transports*.

**Move:** 10/14**Size:** 1.2-2 meters tall[Home](#) | [Site Map](#) | [Contact Us](#) | [What's New](#) | [More info](#)

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